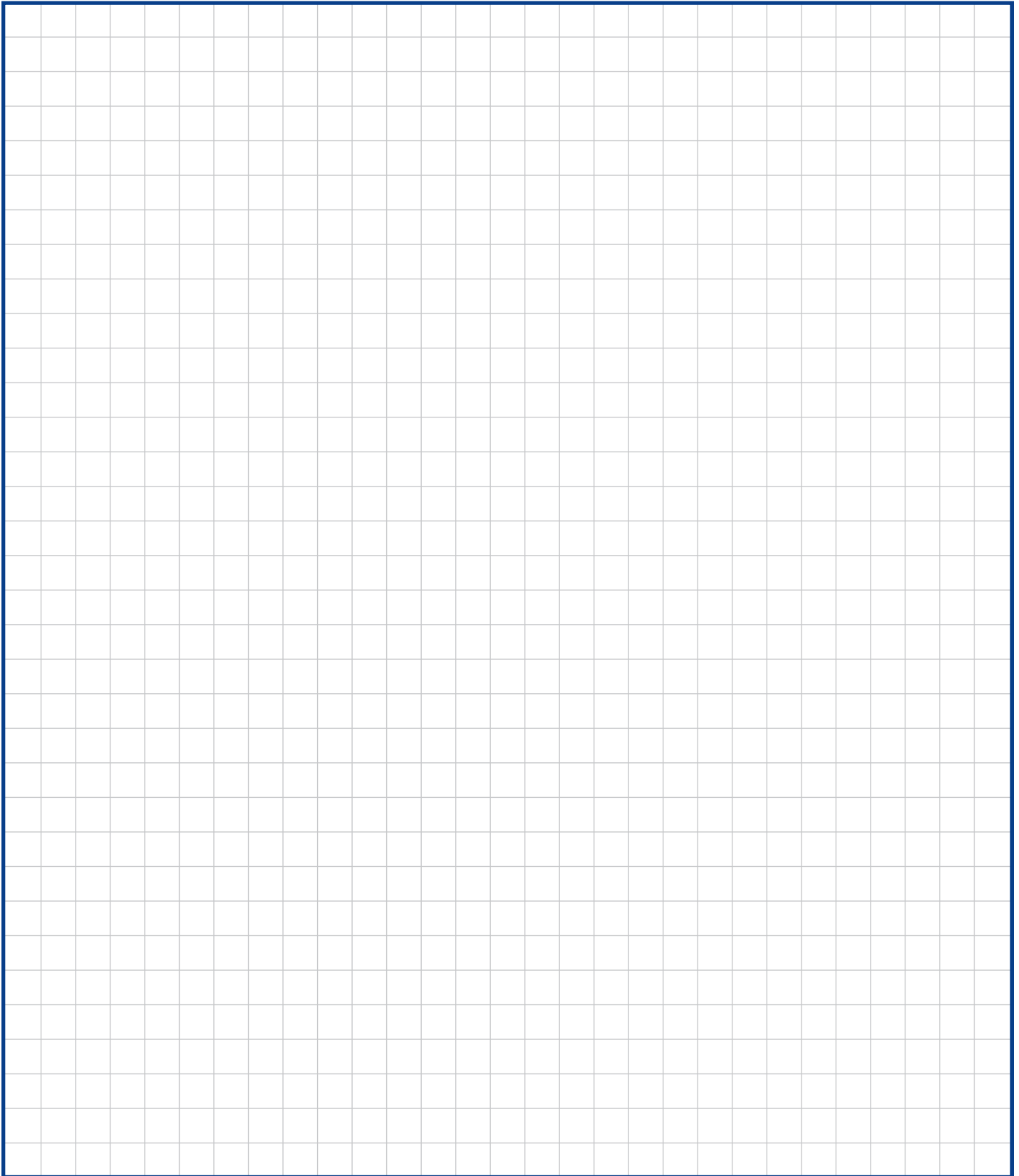


NETWORK MAP



LEGEND	DATE
S: Inside bait station M: Mechanical trap E: Outside bait station	

RODENT CONTROL DEVICE DATA LOG



DEVICE		BUILDING #		NAME					
<input type="radio"/> Mechanical rodent trap (M)		RODENTS M: Mice • R: Rats		DATE					
<input type="radio"/> Mouse trap (MT)									
<input type="radio"/> Rat Trap (RT)									
DEVICE #	DEVICE CHECKED	MONITORING			DEVICE #	DEVICE CHECKED	MONITORING		
		#	Rodent	Inspection & comments			#	Rodent	Inspection & comments
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			

NEXT VISIT

DEVICE		BUILDING #		NAME					
<input type="radio"/> Mechanical rodent trap (M)		RODENTS M: Mice • R: Rats		DATE					
<input type="radio"/> Mouse trap (MT)									
<input type="radio"/> Rat Trap (RT)									
DEVICE #	DEVICE CHECKED	MONITORING			DEVICE #	DEVICE CHECKED	MONITORING		
		#	Rodent	Inspection & comments			#	Rodent	Inspection & comments
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
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	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			
	<input type="radio"/>					<input type="radio"/>			

BAITING OF ATTICS



DATE		NAME		BUILDING #
PRODUCTS		COMMENTS		
<input type="radio"/> Hombre	Kg			
<input type="radio"/> Boot Hill	Kg			
<input type="radio"/> Fast Draw	Kg			
<input type="radio"/> Revolver	Kg			

DATE		NAME		BUILDING #
PRODUCTS		COMMENTS		
<input type="radio"/> Hombre	Kg			
<input type="radio"/> Boot Hill	Kg			
<input type="radio"/> Fast Draw	Kg			
<input type="radio"/> Revolver	Kg			

DATE		NAME		BUILDING #
PRODUCTS		COMMENTS		
<input type="radio"/> Hombre	Kg			
<input type="radio"/> Boot Hill	Kg			
<input type="radio"/> Fast Draw	Kg			
<input type="radio"/> Revolver	Kg			

DATE		NAME		BUILDING #
PRODUCTS		COMMENTS		
<input type="radio"/> Hombre	Kg			
<input type="radio"/> Boot Hill	Kg			
<input type="radio"/> Fast Draw	Kg			
<input type="radio"/> Revolver	Kg			

LEGEND OF COMMENTS

0. No bait consumption

1. Low bait consumption ($< \frac{1}{2}$)

2. Medium bait consumption ($= \frac{1}{2}$)

3. High bait consumption ($> \frac{1}{2}$)

4. Bait decayed or deteriorated

5. Mold on bait

6. Insects or slugs on bait

7. Birds or raccoons